

LECTURE 20

Q. What do you think the singular values σ_i of

$$A = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & -2 \\ 0 & 3 & 0 \end{bmatrix} \text{ are?}$$

Recall $A \in \mathbb{R}^{m \times n}$

$m \geq n$:

$$\begin{bmatrix} A \end{bmatrix} = \begin{bmatrix} U \end{bmatrix} \begin{bmatrix} \Sigma \\ 0 \end{bmatrix} \begin{bmatrix} V^T \end{bmatrix}$$

↳ thin SVD:

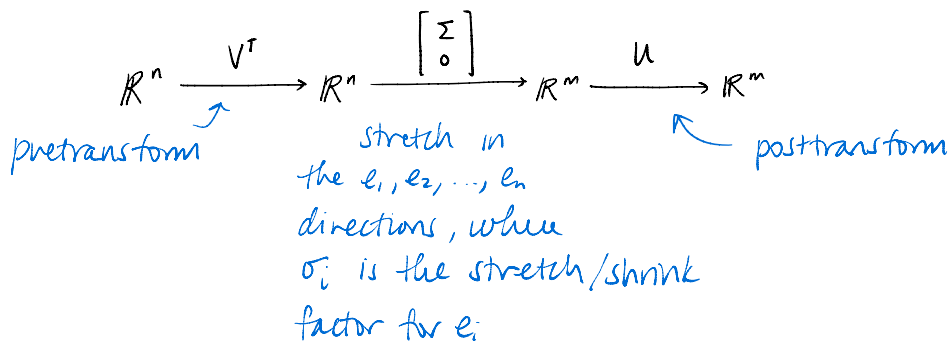
$$\begin{bmatrix} A \end{bmatrix} = \begin{bmatrix} \hat{U} \end{bmatrix} \begin{bmatrix} \Sigma \end{bmatrix} \begin{bmatrix} V^T \end{bmatrix}$$

$n \geq m$:

$$\begin{bmatrix} A \end{bmatrix} = \begin{bmatrix} U \end{bmatrix} \begin{bmatrix} \Sigma & | & 0 \end{bmatrix} \begin{bmatrix} V^T \end{bmatrix}$$

↳ thin SVD:

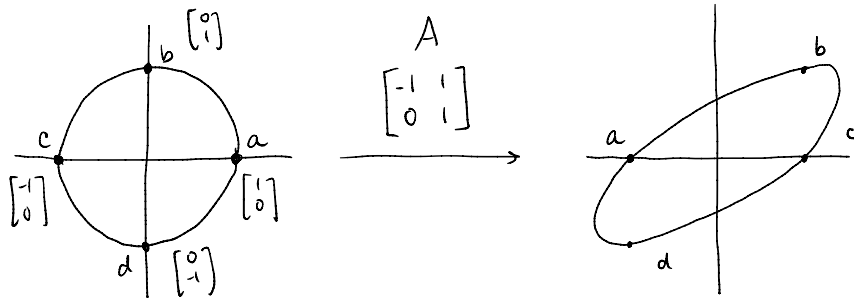
$$\begin{bmatrix} A \end{bmatrix} = \begin{bmatrix} U \end{bmatrix} \begin{bmatrix} \Sigma \end{bmatrix} \begin{bmatrix} \hat{V}^T \end{bmatrix}$$



* arranged so that e_1 is stretched the most, and e_n the least.

What is SVD doing / why do we need both U and V / why is this decomposition unique if we require $\sigma_1 \geq \sigma_2 \geq \dots \geq \sigma_n \geq 0$

eg. to keep in your head



a, b, c, d are marked points on the circle for visualization purposes!

$$\begin{bmatrix} -1 & 1 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \begin{bmatrix} -1 \\ 0 \end{bmatrix} \quad \begin{bmatrix} -1 & 1 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 0 \\ 1 \end{bmatrix} = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$$

$$\begin{bmatrix} -1 & 1 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} -1 \\ 0 \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \end{bmatrix} \quad \begin{bmatrix} -1 & 1 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 0 \\ -1 \end{bmatrix} = \begin{bmatrix} -1 \\ -1 \end{bmatrix}$$

$A = U \Sigma V^T$ MATLAB: $[U, S, V] = \text{svd}(A) \Rightarrow A = U * S * V'$

$$U = \begin{bmatrix} 0.8507 & -0.5257 \\ 0.5257 & 0.8507 \end{bmatrix} \quad V^T = \begin{bmatrix} -0.5257 & 0.8507 \\ 0.8507 & 0.5257 \end{bmatrix} \begin{matrix} v_1^T \\ v_2^T \end{matrix}$$

$u_1 \qquad u_2$

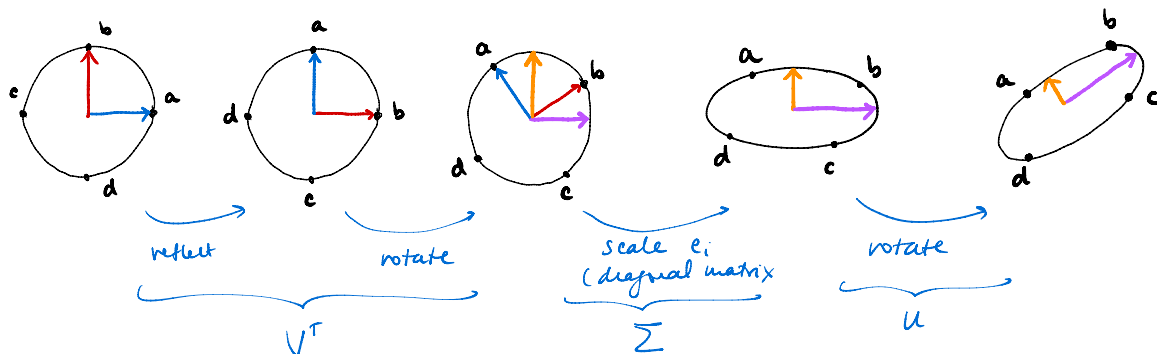
$$\Sigma = \begin{bmatrix} \varphi & 0 \\ 0 & \varphi - 1 \end{bmatrix} \quad \varphi = \sqrt{\frac{3 + \sqrt{5}}{2}} = \text{golden ratio}$$

$\theta = \arccos(0.8507 \dots) \approx 31.71^\circ$

MATLAB: $\theta = \arccos(U(1,1))$

$U = \begin{bmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{bmatrix} = \text{rotate by } \theta \text{ (CW)}$

$V^T = \begin{bmatrix} -\sin \theta & \cos \theta \\ \cos \theta & \sin \theta \end{bmatrix} = \begin{bmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{bmatrix} \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix} = \text{reflect by } e_1 \leftrightarrow e_2, \text{ then rotate by } \theta \text{ CCW}$



Motto If I understand SVD of A , I know everything about it.

Let's see how info about A can be easily extracted from its SVD.

SVD & Matrix norms

Recall $\|A\|_2 = \sup_{x \neq 0} \frac{\|Ax\|}{\|x\|} = \sigma_1!$ (Note that since U, V are orthogonal, $\|A\|_2 = \|\Sigma\|_2$.)

$$\text{and } \|A\|_2 = \sqrt{\max \{ \lambda_i(A^T A) \}}$$

Indeed, this is how we compute the singular values σ_i .

(2nd) defn. $\{ \sigma_i \} = \{ \sqrt{\lambda_i(A^T A)} \}$ (we could have taken this as the definition)
 $= \{ \sqrt{\lambda_i(AA^T)} \}$

because: $A^T A = (USV^T)^T (USV^T) = V S^T U^T U S V^T = V S^T S V^T$

$$A A^T = (USV^T)(USV^T)^T = USV^T V S^T U^T = U S S^T U^T$$

But $\Sigma = \Sigma^T \Rightarrow$
 $\{ S S^T, S^T S \} = \left\{ \begin{array}{|c|c|} \hline \Sigma & \Sigma \\ \hline \end{array}, \begin{array}{|c|c|} \hline \Sigma & 0 \\ \hline \Sigma & 0 \\ \hline \end{array} \right\} = \left\{ \begin{array}{|c|c|} \hline \Sigma^2 & 0 \\ \hline 0 & 0 \\ \hline \end{array}, \Sigma^T \right\}$

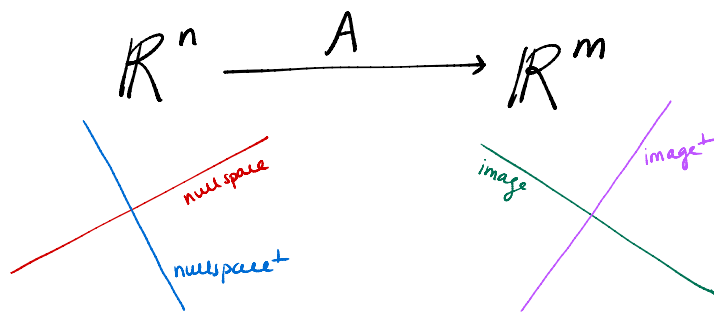
These have the same eigenvalues.

AND eigenvalues don't change under orthogonal transformations!

SVD gives bases for the 4 fundamental subspaces assoc to a matrix:

let $r = \text{rk}(A)$

A is allowed to be rank deficient!



$$\text{ker}(A) = \text{null}(A) = \{x \mid Ax=0\}$$

$$= \langle v_{r+1}, v_{r+2}, \dots, v_n \rangle$$

orthogonal complement of null(A) = (null(A))[⊥]

$$= \text{range}(A^T) !$$

$$= \langle v_1, v_2, \dots, v_r \rangle$$

$$\text{range}(A) = \text{image}(A) = \{y \mid y = Ax \text{ for some } x \text{ in domain}\}$$

$$= \langle u_1, u_2, \dots, u_r \rangle$$

orthogonal complement of range(A) = (range(A))[⊥] = null(A^T) !

$$= \langle u_{r+1}, \dots, u_m \rangle$$

Fact to ponder Look at the example we did. U, V are basically giving us the eigenvectors associated to $\sigma_i = \sqrt{\lambda_i(A^T A)} = \sqrt{\lambda_i(AA^T)}$ for $A^T A$ and AA^T !

You'll look at this using MATLAB on HW07.