

# Multilinear algebra, tensors, and tensor decompositions

Melissa Zhang

MAT 167, UC Davis

Lecture 28

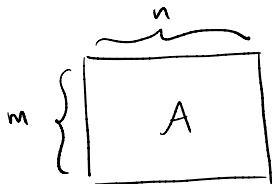
## Reminder

Pretty please fill out the Course Evaluation!  
(Due tomorrow, June 8th)



# A perspective on linear algebra

Matrix  $A \in \mathbb{R}^{m \times n}$  = m-by-n array:



Entry  $a_{ij}$  of  $A$  = coefficient of  $e_i$  in  $Ae_j$ :

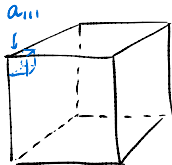
A hand-drawn equation: a square matrix labeled 'A' is multiplied by a column vector with a 1 in the top position, a 0 below it, a vertical ellipsis in the middle, and a 0 at the bottom. This is equal to a column vector with a blank space in the top position and a blank space below it. A purple arrow points from the text '← e<sub>j</sub> coefficient' to the second blank space in the resulting vector.

## 3D arrays?

$$A_{ijk} = A[\underbrace{i][j][k}]$$

What if we had  $\mathcal{A} \in \mathbb{R}^{l \times m \times n}$ ? What would this array mean?

$$A_{ijk} = A[i][j][k]$$



What would entry  $a_{ijk}$  represent?

## Example: Handwritten digits

Suppose we have a training set with  $n$  images, each  $16 \times 16$  pixels, manually classified into 10 classes

$$[0], [1], \dots, [8], [9].$$

- ▶ Hence each image is a  $16 \times 16$  matrix, and we have  $n$  of these.
- ▶ Previously, we handled this by reshaping the matrix into a long vector:

$$\mathbb{R}^{16 \times 16} \rightarrow \mathbb{R}^{256}$$

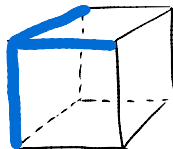
### Key point

Using tensors, we can keep the image as a 2D array.

# Terminology

Suppose we have a tensor

$$\mathcal{A} \in \mathbb{R}^{l \times m \times n}.$$



- ▶ The tensor  $\mathcal{A}$  is sometimes called a *3-mode array*.
- ▶ The 3 “dimensions” of the array are called the *modes*.
- ▶ The *dimensions*<sup>1</sup> of  $\mathcal{A}$  are  $l, m, n$ .
  - ▶ Just as you’d describe the *dimensions* of a cardboard box.

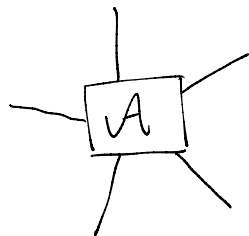
Note that a matrix is a *2-mode array* using this terminology.

---

<sup>1</sup>in the colloquial sense

## $d$ -mode tensors?

For any  $d \in \mathbb{N}$ , we can define a  $d$ -mode tensor. After all, a  $d$ -mode tensor is just a  $d$ -dimensional array:



$$A \in \mathbb{R}^{m \times n}$$



## $d$ -mode tensors?

The use of tensors in data analysis applications was pioneered by researchers in psychometrics and chemometrics in the 1960s.

### Examples

- ▶  $d = 2$  for our handwritten digit classification problem
- ▶  $d = 5$  for some facial recognition application

What is  $d$  for a color photo?

*2 modes for pixels*

*1 mode for rgb color values*

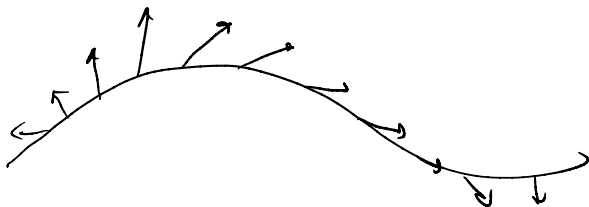
$\Rightarrow d=3$



## Vector fields $\rightsquigarrow$ tensor fields

In physics and mathematics, tensors show up all the time.

Vector field = 1-mode tensor field



# Vector fields $\rightsquigarrow$ tensor fields

A taste of Riemannian geometry:

Example: Riemann curvature tensor field  $R$

Let  $T_p S^2$  denote the *tangent plane* to  $S^2$  at a point  $p$ :

The Riemann curvature tensor  $R_p$  at point  $p$  is a 4-mode tensor:

$$R_p : T_p S^2 \times T_p S^2 \times T_p S^2 \rightarrow T_p S^2$$

Actually, this is (3,1)-tensor field because there are 3 input vectors and 1 output vector.

matrix:

$$\boxed{A} \begin{bmatrix} \phantom{0} \\ \phantom{0} \end{bmatrix} = \begin{bmatrix} \phantom{0} \\ \phantom{0} \end{bmatrix} \quad \begin{array}{l} 1 \text{ input} \\ 1 \text{ output} \end{array} \quad (1+1 \text{ tensor})$$

$$A \in \mathbb{R}^{m \times n} \Rightarrow 2 \text{ tensor}$$

# Multilinear algebra

Back to 3-mode tensors:

$$\mathcal{A} \in \mathbb{R}^{l \times m \times n}$$

A priori, let's think of  $\mathcal{A}$  as just a collection of coefficients.

Coefficients of what?

matrix

$$\boxed{A} \begin{bmatrix} \phantom{0} \\ \phantom{0} \\ \phantom{0} \end{bmatrix} = \begin{bmatrix} \phantom{0} \\ \phantom{0} \\ \phantom{0} \end{bmatrix}$$

$a_{ij}$  is coefficient of  
 $e_i$  in  $A e_j$

# Relation to tensor products

## Example

If  $\mathbb{R}^2 = \langle e_1, e_2 \rangle$ , then

$$\mathbb{R}^2 \otimes \mathbb{R}^2 = \langle e_1 \otimes e_1, e_1 \otimes e_2, e_2 \otimes e_1, e_2 \otimes e_2 \rangle$$

matrix:  $\underbrace{\quad\quad}_2$

$$\begin{matrix} & \begin{matrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{matrix} \\ \begin{matrix} 2 \\ \{ \end{matrix} & \end{matrix}$$

basis:

$$\begin{matrix} e_1 \otimes e_1 & e_1 \otimes e_2 \\ e_2 \otimes e_1 & e_2 \otimes e_2 \end{matrix}$$

In general, if  $\mathbb{R}^m = \langle e_1, e_2, \dots, e_m \rangle$  and  $\mathbb{R}^n = \langle e_1, e_2, \dots, e_n \rangle$ , then

$$\mathbb{R}^m \otimes_{\mathbb{R}} \mathbb{R}^n = \langle \{e_i \otimes e_j\}_{1 \leq i \leq m, 1 \leq j \leq n} \rangle.$$

# Multilinear algebra

$$\mathcal{A} \in \mathbb{R}^{l \times m \times n}$$

Suppose we treat the first two dimensions as *input* and the last dimension as *output*. Then we think of  $\mathcal{A}$  as a *multilinear transformation*:

$$\mathcal{A} : \mathbb{R}^l \times \mathbb{R}^m \rightarrow \mathbb{R}^n$$

- ▶ input: 2 vectors  $\vec{x} \in \mathbb{R}^l, \vec{y} \in \mathbb{R}^m$
- ▶ output: 1 vector  $\vec{z} \in \mathbb{R}^n$

# Why **multi**-linear?

**Linear** transformation  $A : \mathbb{R} \rightarrow \mathbb{R}$ :

For  $\alpha \in \mathbb{R}$ ,

$$A(\alpha e_1) = \alpha A(e_1).$$

In general,  $A(\sum c_i e_i) = \sum c_i A(e_i)$ .

**Multilinear** transformation  $\mathcal{A} : \mathbb{R} \times \mathbb{R} \rightarrow \mathbb{R}$ :

$$\mathcal{A}(\alpha e_1, \beta e_1) = \alpha \beta \mathcal{A}(e_1, e_1)$$

In other words, the transformation  $\mathcal{A}$  is determined by one piece of data:  $\mathcal{A}(e_1, e_1) \in \mathbb{R}$ .

In general, if  $\mathcal{A}$  is multilinear, then it's really a transformation

$$\mathcal{A} : \mathbb{R}^l \otimes \mathbb{R}^m \rightarrow \mathbb{R}^n$$

and is determined by what it does to the tensors  $e_i \otimes e_j \in \mathbb{R}^l \otimes \mathbb{R}^m$ , because all the coefficients float to the front.

## Explicit example

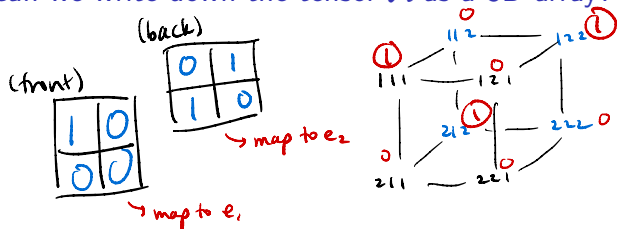
Consider the tensor

$$\mathcal{A} : \mathbb{R}^2 \times \mathbb{R}^2 \rightarrow \mathbb{R}^2$$

defined by

$$\begin{aligned} \mathcal{A}(e_1, e_1) &= e_1 & \mathcal{A}(e_1, e_2) &= e_2 \\ \mathcal{A}(e_2, e_1) &= e_2 & \mathcal{A}(e_2, e_2) &= 0. \end{aligned}$$

How can we write down the tensor  $\mathcal{A}$  as a 3D array?



## Explicit example

$$\mathcal{A}(*, *, 1) = \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix} \quad \mathcal{A}(*, *, 2) = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$$

These eight coefficients  $a_{ijk}$  ( $i, j, k \in \{1, 2\}$ ) completely describe the tensor  $\mathcal{A}$ , and now we can compute what the multilinear transformation does to any **pair** of vectors  $v, w \in \mathbb{R}^2$ :

### Example

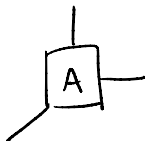
Let  $v = \begin{bmatrix} v_1 \\ v_2 \end{bmatrix} = v_1 e_1 + v_2 e_2$  and  $w = \begin{bmatrix} w_1 \\ w_2 \end{bmatrix} = w_1 e_1 + w_2 e_2$ . Then

$$\begin{aligned} \mathcal{A}(v, w) &= v_1 w_1 \mathcal{A}(e_1, e_1) + v_1 w_2 \mathcal{A}(e_1, e_2) \\ &\quad + v_2 w_1 \mathcal{A}(e_2, e_1) + v_2 w_2 \mathcal{A}(e_2, e_2) \\ &= v_1 w_1 e_1 + (v_1 w_2 + v_2 w_1) e_2 \\ &= \begin{bmatrix} v_1 w_1 \\ v_1 w_2 + v_2 w_1 \end{bmatrix}. \end{aligned}$$



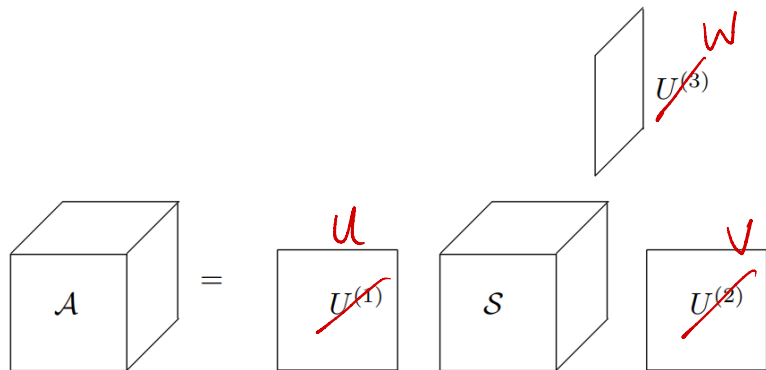
## Matrix decomposition $\rightsquigarrow$ tensor decomposition

Now back to viewing  $\mathcal{A}$  just as a tensor (not a transformation):



Matrix SVD can be generalized to tensors in multiple ways. One such generalization is **higher order SVD** (HOSVD).

# HOSVD



**Figure 8.2.** Visualization of the HOSVD.

# HOSVD

$$A_{ijk} = \sum_{p=1}^l \sum_{q=1}^m \sum_{r=1}^n u_{ip} v_{jq} w_{kr} S_{pqr}$$

The number (singular value)  $S_{pqr}$  reflects the variation by the combination of singular vectors  $u_p$ ,  $v_q$ , and  $w_r$ .

## Tensor decomposition

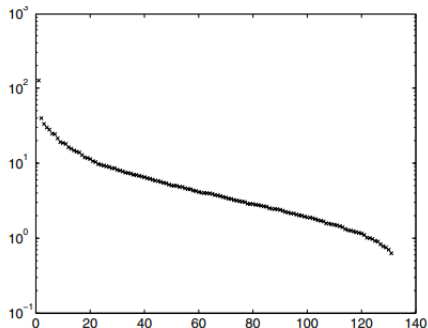
We've decomposed  $\mathcal{A}$  into a sum of **rank-1 tensors**  $u_p v_q w_r$ !

We can now obtain a low-rank tensor approximation by choosing to keep only the components  $u_p v_q w_r$  whose singular values  $S_{pqr}$  are significant or large.

# HOSVD and handwritten digits

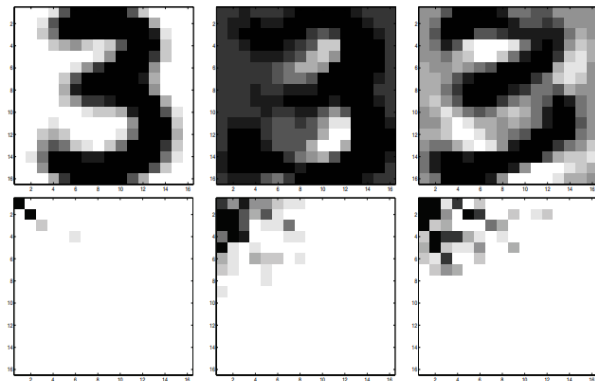
Example 8.4 in the text:

Given 131 handwritten “3” digits, where each image is a  $16 \times 16$  matrix, compute the HOSVD of the  $16 \times 16 \times 131$  tensor to get these singular values:



**Figure 8.3.** *The singular values in the digit (third) mode.*

## HOSVD and handwritten digits



**Figure 8.4.** The top row shows the three matrices  $A_1$ ,  $A_2$ , and  $A_3$ , and the bottom row shows the three slices of the core tensor,  $\mathcal{S}(:, :, 1)$ ,  $\mathcal{S}(:, :, 2)$ , and  $\mathcal{S}(:, :, 3)$  (absolute values of the components).

These are the top three basis matrices for handwritten 3's.

Good luck on finals, and thanks for a great quarter!

Pretty please fill out the Course Evaluation!  
(Due tomorrow, June 8th!)



In fact, you can fill it out right meow!